

Eliminating variables in Boolean equation systems

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Boolean functions

- $B[1, n] = \mathbb{F}_2[x_1, \dots, x_n]/(x_i^2 - x_i | i = 1, \dots, n)$
- Set of Boolean equations $F = \{f_1, \dots, f_s\}$ in $B[1, n] \leftrightarrow F$ generate an ideal $I(F) = (f_1, \dots, f_s)$, with zero set $Z(I(F)) = \{\mathbf{a} \in \mathbb{F}_2^n | f(\mathbf{a}) = 0 \text{ for every } f \in I(F)\}$.

Elimination of variables from Boolean functions

- Objective: Given $I(F) \subset B[1, n]$ we want to find $I'(F) \subset B[2, n]$ s.th $Z(I'(F)) = \pi_1(Z(I(F))) \leftrightarrow$ Compute $J \subset I'(F)$ as large as possible given computational restrictions.
- In general: We can eliminate more variables in the same fashion $\rightarrow k$ 'th elimination ideal $I(F) \cap B[k+1, n]$.
- Without loss of generality we eliminate variables in the order x_1, x_2, \dots, x_n .

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The Elimination Theorem

Theorem

If $G(F)$ is a Gröbner basis for the ideal $I(F)$ with respect to the (lex) order $x_1 > x_2 > \dots > x_n$, then

$$G_k(F) = G(F) \cap B[k+1, n]$$

is a Gröbner basis of the k 'th elimination ideal $I^k(F)$.

- + Computes the full elimination ideal
- + Preserves all "exact" solutions of the original system

1. — We have to compute the *full* Gröbner basis *before* elimination.
2. — Eliminates one monomial at the time.
3. — Gröbner bases are hard to compute \rightarrow high complexity (All possible degrees)

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Symmetric cryptography

- Defined over the binary field $GF(2)$ → block encryption algorithms $E_K(P) = C$ takes a fixed length plaintext P and a secret key K as inputs, and produces a ciphertext C .
- Divides the data into blocks of fixed size, and then encrypting each block separately. The encryption usually consists of iterating a *round function*, consisting of suitable linear and nonlinear transformations
- A known plaintext attack: Assume both P and C are known. Objective: Extract the secret key K .

Boolean functions in cryptography

Ciphers defined over $GF(2)$ can always be described as a system of Boolean equations of degree 2 → introduce enough auxiliary variables → Solving this system of equations w.r.t K : Algebraic cryptanalysis.

- The bits of the cipher states during encryption can always be described as polynomials in the user-selected key!
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The block cipher problem

If we start with a description of a block cipher as a system of equations of degree 2 using “many” variables, is it possible to efficiently eliminate all the auxiliary variables, such that we end up with *some* low-degree equations in which the only variables are the bits of K ?

NB!

We are guaranteed that the correct key K is one solution to this system, but restricting the degree means that we get many false keys as well.

How to solve equations after elimination

1. The general method: Enumerating the possible solutions to the final system and “lifting” these through the intermediate systems to filter out false solutions.
2. The block cipher method: Repeating the process of variable elimination using other known plaintext/ciphertext pairs and build up a low-degree system of equations in only user-selected key variables that has K as a unique solution.
3. Low degree system \leftrightarrow solve by re-linearization if we have enough polynomials \leftrightarrow repeat elimination until by brute force is possible.

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Our contribution

- Trade-off: The ability to control the degree vs the ability to stay close to the elimination ideal $I \cap B[k+1, n]$.
- Minimize complexity \leftrightarrow Only consider polynomials of degree $\leq 3 \leftrightarrow F = \{f_1, \dots, f_c\}$, $G = \{g_1, \dots, g_q\}$, f_i 's have degree 3 and the g_i 's degrees 2.
- Objective: Find as many polynomials in the ideal $I(F, G)$ of degree ≤ 3 as we can \leftrightarrow Try to produce degree 3 or less in only *key variables* when applied to block ciphers.
- Eliminating variables while keeping degree $\leq 3 \rightarrow$ introduce false solutions.
 - $L = \{1, x_1, \dots, x_n\} \rightarrow \langle L \rangle \rightarrow$ vector space spanned by the Boolean polynomials.
 - Eliminate variables from the vector space $\langle F \cup LG \rangle \leftrightarrow LG = \{lg \text{ where } l \in L \text{ and } g \in G\}$.

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The monomial orders

A. Monomials containing x_1 are largest: Split variable

Gauss eliminate monomials containing x_1 from the sets F and G producing $\langle F_{x_1}, G_{x_1} \rangle$ and $\langle F_{\overline{x_1}}, G_{\overline{x_1}} \rangle = \langle F, G \rangle \cap B[2, n]$.

B. Monomials of degree 3 are largest: Split deg 2/3

- $\langle F \cup LG \rangle$ may contain more quadratic polynomials than just G .
- Produce a larger set of quadratic polynomials $G^{(2)}$ by Gaussian elimination on degree 3 monomials in order to try to produce some polynomials of degree 2.

3-normal forms: Normalizing cubics with respect to quadratics

- Eliminate particular monomials containing x_1 from F using G as basis.
- A polynomial $f \in B$ is said to be in *normal form* f^{Norm} with respect to G , if no monomial in f is divisible by the leading term of any polynomial in $G \rightarrow$ Achieve f^{Norm} by successively subtracting multiples of the polynomials in G .
- The effect of this procedure is that there is a rather large set of monomials containing x_1 that can not appear in the cubic polynomials output at the end.

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3-normal forms: Normalizing cubics with respect to quadratics

- Eliminate particular monomials containing x_1 from F using G as basis.
- A polynomial $f \in B$ is said to be in *normal form* f^{Norm} with respect to G , if no monomial in f is divisible by the leading term of any polynomial in $G \rightarrow$ Achieve f^{Norm} by successively subtracting multiples of the polynomials in G .
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A. Monomials containing x_1 are largest: Split variable

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What is the alternative to Gröbner bases?

- Resultants: Eliminate one variable from all monomials containing the targeted variable at the time.
- Let $f = a_0x_1 + a_1$ and $g = b_0x_1 + b_1$ be two polynomials in B , where the a_j and b_j are in $B[2, n]$. If f and g are quadratic, then a_0 and b_0 will be linear, a_1 and b_1 will (in general) be quadratic.
- The 2×2 Sylvester matrix of f and g with respect to x_1

$$\text{Syl}(f, g, x_1) = \begin{pmatrix} a_0 & b_0 \\ a_1 & b_1 \end{pmatrix}$$

- The resultant of f and g with respect to x_1 is a polynomial in $B[2, n]$:
 $\text{Res}(f, g, x_1) = \det(\text{Syl}(f, g, x_1)) = a_0b_1 + a_1b_0 = b_0f + a_0g$. Also
 $\text{Res}(f, g, x_1) \in I' = (f, g) \cap B[2, n]$.

Good news

2×2 determinants are easy to compute, and cubic polynomials can be handled by a computer. Also the size of n we encounter in cryptanalysis of block ciphers are within tolerances.

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Coefficient constraints and Resultant ideals

For $I(F) = (f_1, \dots, f_s)$ where each f_i written as $f_i = a_i x_1 + b_i$:

- $\text{Res}_2(F) = (\text{Res}(f_i, f_j; x_1) \mid 1 \leq i < j \leq s)$.
- $\text{Co}_2(F) = (b_1(a_1 + 1), b_2(a_2 + 1), \dots, b_s(a_s + 1))$.

Theorem

Let $F = \{f_1, \dots, f_s\}$ be a set of Boolean polynomials in $B[1, n]$. Then

$$I(F) \cap B[2, n] = \text{Res}_2(F) + \text{Co}_2(F).$$

Note: IF f_i have degree $d \leftrightarrow \deg(\text{Res}_2(F) + \text{Co}_2(F)) = 2d - 1$.

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The LG-elim algorithm

- Replace F with $FUL \cdot G$.
- Gauss eliminate w.r.t degree to produce F^2, F^3 from F .
- Split F^2 and F^3 into $F_{x_1}^2, F_{x_1}^3, F_{x_1}^2 F_{x_1}^3$ by Gaussian elimination on monomials containing x_1 .
- Return $F_{x_1}^2 F_{x_1}^3$.
- Repeat for F_j and G_j in smaller and smaller Boolean rings $B[j, n]$.

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- Split G into $G_{x_1}, G_{\overline{x_1}} \subset B[2, n]$ by Gaussian elimination on monomials containing x_1
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Remarks and Complexity

- In general we have $\langle F \cup LG \rangle \cap B[2, n] \subseteq \langle F_{x_1}^3 \cup L_2 G_{x_1} \rangle$ even if we look for more quadratic polynomials in the LG-algorithm.
- $\binom{n-1}{\leq 3}$ and $\binom{n-1}{\leq 2}$ is the tight upper bound on the number of monomials and polynomials which can occur in F and G , respectively.
- Space complexity of the algorithm is storing $\mathcal{O}(n^6)$ monomials.
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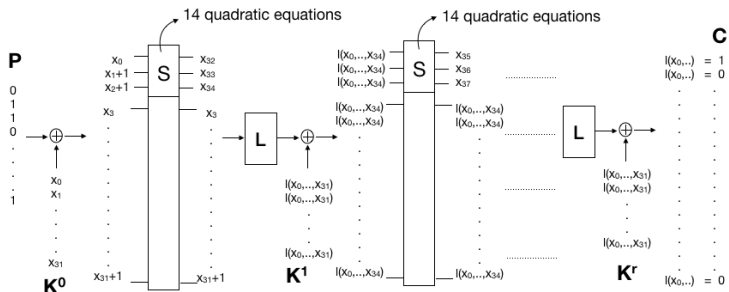
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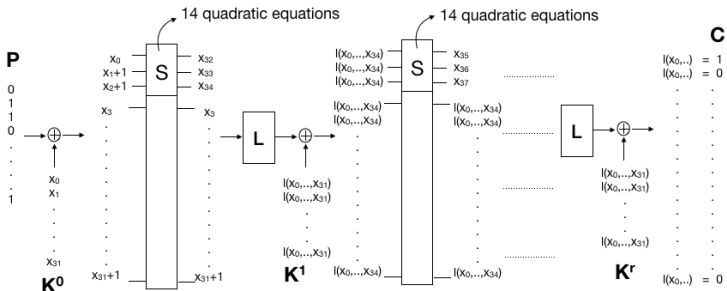
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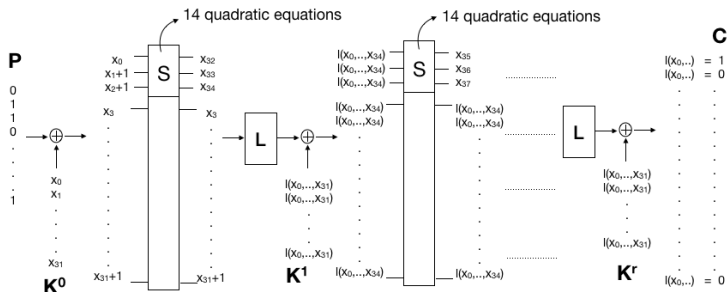
The (Reduced) LowMC cipher

- Uses a 3×3 S-box \rightarrow 14 quadratic polynomials describe S-box \rightarrow S-boxes do not cover the whole state \rightarrow part of the cipher block is not affected by the S-box layer.
- Cipher parameters used: Block size: 24 bits, Key size: 32 bits, 1 S-box per round, 12/13 rounds.



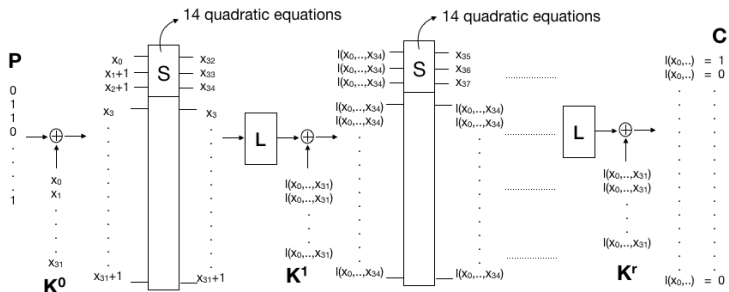
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Experimental results

- Eliminate all variables x_i for $i \geq 32 \rightarrow$ Find some polynomials of degree at most 3, only in x_0, \dots, x_{31} .
- **12 rounds:** 44 variables, $F = \emptyset$, $|G| = 168$.
 - *LG – elim*: Produces 1-2 cubic polynomial(s) only in key variables. Memory requirement: Store 7560 polynomials from $G \cdot L$.
 - *eliminate*: Produce same polynomials as *LG – elim*. Size of F never above 2000 polynomials \leftrightarrow *eliminate* has less space complexity than *LG – elim*. Running time: Roughly the same.
- 15 different systems using different p/c-pairs \rightarrow 20 cubic polynomials in only key bits \rightarrow Seems that we can produce many independent polynomials from different p/c-pairs.

Other results

- Checking for linear dependencies among 20 cubic polynomials we produced five *linear* polynomials in only key bits \leftrightarrow Need much fewer polynomials than expected to find the values of x_0, \dots, x_{31} .
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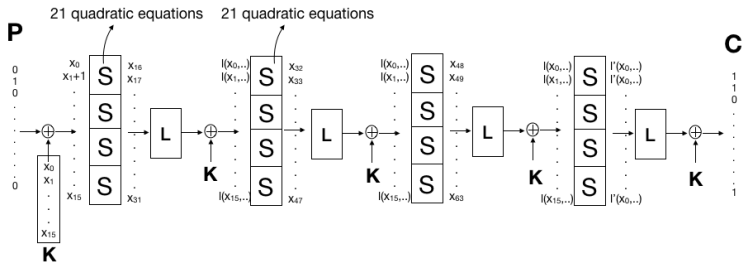
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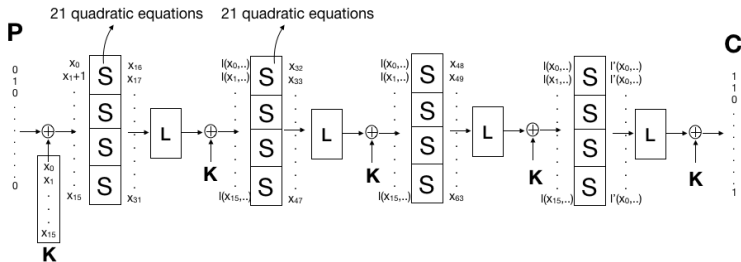
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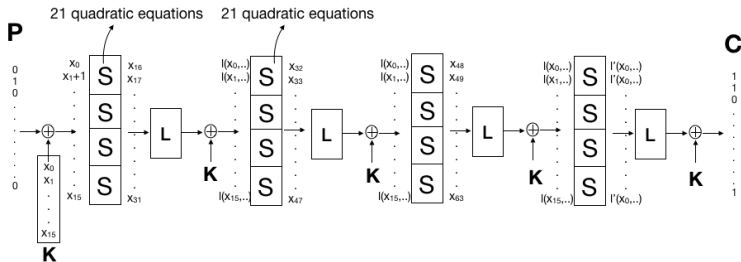
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- Uses four 4×4 S-boxes (the same S-box as used in PRINCE) → Use same key in every round.
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- Eliminate all non-key variables x_{16}, \dots, x_{63} from the system \rightarrow Find some polynomials of degree at most 3 only in x_0, \dots, x_{15} .
- **4 rounds:** 64 variables, $F = \emptyset$, $|G| = 336$
 - None of *LG – elim* or *eliminate* were able to find any cubic polynomial in only key variables.

Information loss

- Running *LG – elim/eliminate* \rightarrow Throw away polynomials giving constraints on the solution space Introduce false solutions.
- $F = \emptyset$ and $G = \emptyset$ \rightarrow all solutions are valid \rightarrow "Lost all information about the possible solutions to the original equation system".
- Measure how fast the information about the solutions we seek disappear for the toy cipher.
- With only a 16-bit key it is possible to do exhaustive search \rightarrow Check which key values that fit in any of the equation systems we get after eliminating some variables.

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- With only a 16-bit key it is possible to do exhaustive search \rightarrow Check which key values that fit in any of the equation systems we get after eliminating some variables.

The information loss experiment

- Eliminate variables distributed evenly throughout the system → Check how many keys fits in the given system after each elimination → Gives information on how much information the system has about the unknown secret key.
- The amount of information a system S has about the key:
 $i(S) = 16 - \log_2(\# \text{ of keys that fit in } S)$. S_v is the system after eliminating v variables.
- For the plaintext/ciphertext pair we used there were three keys that fit in the initial system $\leftrightarrow i(S_0) \approx 14.42$.
- What is the rate of information loss during elimination?

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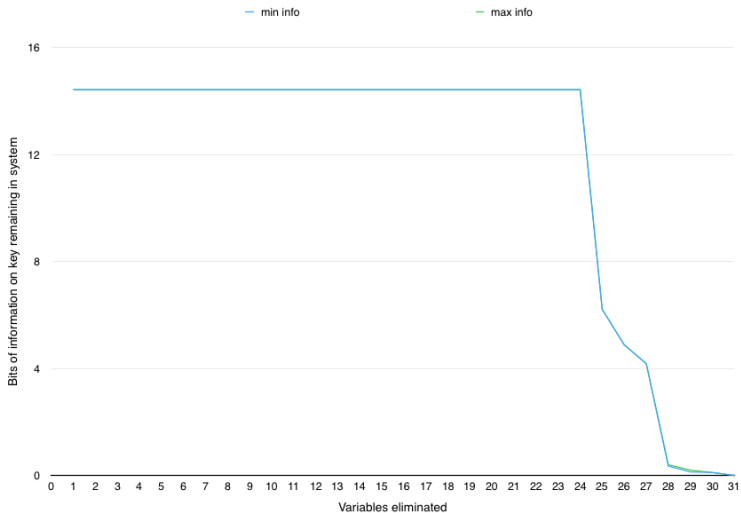


Figure: $i(S_v)$ for $0 \leq v \leq 31$

What this tells us

- For the Toy cipher it is possible to construct a cubic equation system, with the same information on the key, with only $k + (n - k)/2$ variables where k is the number of key bits → Trade-off between degree and number of variables needed to describe a cipher.
- I.e: For the toy cipher, increasing the degree by one allows to cut the number of non-key variables in half to describe the same cipher.

Open questions

- Attacks on other ciphers? When does the algorithm work and not?
- Generalizations of elimination algorithm?

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